

# Time Definitions

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- There are 6 different times stored in the database
- **header\_tab**
  - **sc\_rcv\_time** – the time the spacecraft received the data packet from the CEB. This is the primary key for most tables in the database since it is guaranteed to be increasing. It is in 256<sup>th</sup> of seconds.
  - **sc\_ev\_time** – the spacecraft time at the middle of the collection period in 256<sup>th</sup> of a second. This is computed using the ceb-time at the beginning of the collection period plus the delta between ceb\_time and spacecraft time from the last CEB/SC time synch.
  - **UTC** – the sc\_ev\_time expressed in a standard time format.
  - **ceb\_time** – the CEB time at the beginning of the collection period. This has been adjusted for the possibility of the rollover counter having rolled over.
  - **earth\_rcv\_time** – the time the data was receive on earth. This is days and milliseconds since 1970
- **grs\_spectrum\_tab**
  - **sc\_rcv\_time** – the time the gamma packet was received by the spacecraft in 256<sup>th</sup> of a second. (This is equal to gam\_sctime in the header\_tab)

## CEB Rollover Time

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- **CEB clock is a millisecond timer that rolls over every 65536 milliseconds**
- **There is a 32 bit rollover counter kept in software**
- **The lower 16 bits of this rollover are placed in every data packet sent out of the CEB.**
- **Within the database we keep track of the upper portion of this rollover counter. We know when the CEB was turned on and we know how long it will take for  $2^{16}$  milliseconds to go by.**
- **When we calculate a CEB time we take the upper portion of the rollover and add it back into the time.**

# CEB Time Synchronization Calculations

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## CEB to S/C Conversion

1. A time synch message is received from the CEB with both CEB and SC times.
2. The difference is calculated and stored in the `ceb_sc_tab`.
3. CEB times that come down add the latest delta to the CEB time which yields SC time.

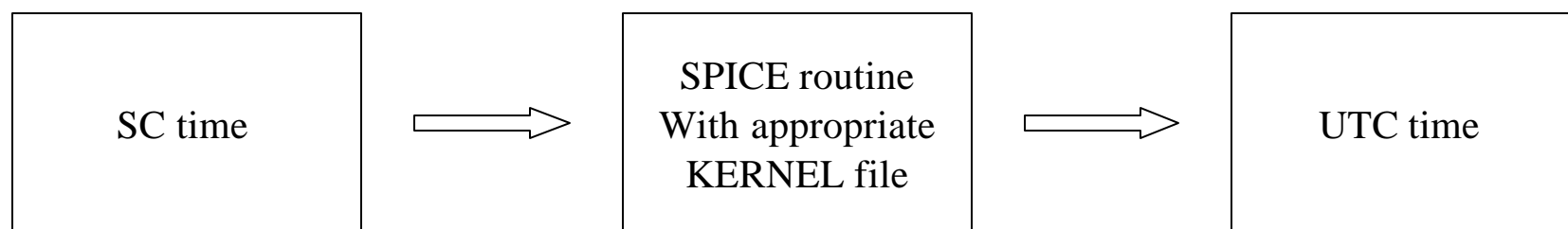


# CEB Time Calculations

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## S/C to UTC Conversion

1. SC times are passed into a SPICE routine.
2. UTC is returned.



# Time Conversion Example

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Gamma packet

sc\_recv\_time = 179817852914  
ceb\_time = 4112533037

Find the delta in the ceb\_sc\_tab that has the  
Max sc\_time <= sc\_recv\_time

ceb\_sc\_tab

sc\_time = 179817812682  
delta = 698300927

Find the pixel period from the  
Parameter table where  
Max sc\_recv\_time <= sc\_recv\_time

gamma\_pixel\_duration = 19758

$$(4112533037 + (19758 / 2)) / 1000 + 698300927 = 702413469.916\text{sec}$$

## Time Conversion Example - Continued

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Divide 702413469.916sec  
Into seconds 702413469  
and  $256^{\text{th}} . 916 \times 256 = 234.496$

Create the string for the spice call

`702413469.234`

- Call `scdec_d_c` to get a clock string
- Call `scs2e_c` to get ephemeris time
- Call `timeout_c` to get UTC format

Header Table

```
sc_ev_time = 179817849784  
utc = 4/4/2002 6:50:14 PM
```